

Chapter 1 : Introduction to Embedded Systems**1-1 to 1-50**

1.1	Embedded Systems.....	1-1
1.1.1	Comparison between Embedded Systems and Other Computing Systems	1-2
1.1.2	Applications (Domain) of Embedded Systems.....	1-2
1.1.3	Characteristics of Embedded Systems.....	1-3
1.2	Real-time Systems	1-4
1.2.1	Architecture of a Real-time System (Components of Embedded Systems).....	1-5
1.2.2	Real-time Tasks	1-6
1.2.2(A)	Classification of Real-time Tasks based on Criticality.....	1-6
1.2.2(B)	Comparison between Hard and Soft Real-time Systems.....	1-7
1.2.2(C)	Classification of Real-time Tasks based on Occurrence	1-7
1.2.3	Real-time Operating System (RTOS).....	1-9
1.2.3(A)	Characteristics of RTOS	1-10
1.2.3(B)	Comparison between GPOS and RTOS.....	1-10
1.2.4	Real-time Tasks Scheduling.....	1-11
1.2.4(A)	Types of Real-time Task Scheduling.....	1-11
1.2.4(B)	Key Concepts and Terms Related to Scheduling.....	1-12
1.2.4(C)	Real-time Task Scheduling Algorithms	1-13
1.2.4(D)	Solved Examples for Rate Monotonic(RM) Algorithm.....	1-14
1.2.4(E)	Solved Examples for Earliest Deadline First (EDF) Algorithm.....	1-18
1.3	Processor Basics.....	1-20
1.3.1	Basic Components of a Processor and Common Terms.....	1-20
1.4	System on a Chip (SoC)	1-21

1.4.1	Applications of SoC.....	1-22
1.4.2	Comparison between SoC and a Traditional System (General Processors in Computer Vs Embedded Processors)	1-25
1.5	ARM Processor (Introduction to Embedded Processor)	1-25
1.5.1	ARM Processor Families.....	1-26
1.5.2	ARM Processor Architecture.....	1-27
1.5.3	Architecture Profiles.....	1-29
1.5.4	Execution States	1-30
1.5.5	Instruction Sets.....	1-31
1.5.6	Exception Levels	1-31
1.5.7	System Registers.....	1-31
1.5.8	Supported Data Types.....	1-39
1.5.9	Memory Model.....	1-39
1.5.10	Debug.....	1-40
1.5.11	Architecture Extensions	1-40
1.5.12	(Special) Features of ARM Processors	1-40
1.6	Microcontrollers.....	1-45
1.6.1	Types of Microcontrollers (Properties of Microcontrollers).....	1-45
1.6.2	Criteria for Choosing Microcontrollers for IoT	1-46

Chapter 2 : Internet of Things: Concepts**2-1 to 2-58**

2.1	Internet of Things (IoT).....	2-1
2.1.1	Characteristics of IoT	2-2
2.2	IoT Vision.....	2-3
2.3	Emerging Trends in IoT.....	2-9
2.4	Economic Significance of IoT (Societal Benefits of IoT).....	2-11
2.5	Technical Building Blocks (High-level Architecture of IoT)	2-13

2.6	Physical Design of IoT.....	2-14	2.11.3	WebSocket-based Communication APIs	2-40
2.6.1	Things in IoT	2-15	2.11.4	Comparison between REST-based and WebSocket-based APIs.....	2-40
2.7	IoT Protocols (Interoperability of IoT Devices)...	2-16	2.12	IoT Enabling Technologies.....	2-41
2.7.1	Link Layer Protocols	2-17	2.12.1	Embedded Systems.....	2-41
2.7.2	Network Layer Protocols	2-18	2.12.2	Communication Protocols	2-41
2.7.3	Transport Layer Protocols	2-19	2.12.3	Wireless Sensor Networks (WSNs)	2-41
2.7.4	Application Layer Protocols	2-20	2.12.4	Big Data Analytics.....	2-42
2.8	Sensors, Actuators, and Smart Objects.....	2-22	2.12.4(A)	The Five Vs (Characteristics) of Big Data	2-42
2.8.1	Sensors (Need of Analog / Digital Conversion) ..	2-22	2.12.5	Cloud Computing	2-43
2.8.1(A)	Types of Sensors.....	2-24	2.12.5(A)	Goals of Cloud Computing	2-44
2.8.2	Actuators.....	2-27	2.13	IoT Levels and Deployment Templates	2-45
2.8.2(A)	Types of Actuators.....	2-27	2.13.1	IoT Deployment Level 1	2-46
2.9	Smart Objects	2-28	2.13.2	IoT Deployment Level 2	2-47
2.9.1	Common Smart Objects (IoT Devices).....	2-29	2.13.3	IoT Deployment Level 3	2-47
2.9.1(A)	Home Automation	2-29	2.13.4	IoT Deployment Level 4	2-48
2.9.1(B)	Industrial IoT	2-30	2.13.5	IoT Deployment Level 5	2-49
2.9.1(C)	Personal and Health Care	2-31	2.13.6	IoT Deployment Level 6	2-50
2.9.1(D)	Other Uses	2-31	2.14	IoT Issues and Challenges.....	2-51
2.10	Logical Design of IoT.....	2-32	2.15	Applications of IoT.....	2-52
2.10.1	IoT Functional Blocks	2-32	2.15.1	Smart Buildings	2-52
2.10.2	IoT Communication Models.....	2-33	2.15.2	Smart Power Grid.....	2-53
2.10.2(A)	Request – Response Communication Model	2-33	2.15.2(A)	Characteristics of Smart Power Grid.....	2-54
2.10.2(B)	Publish – Subscribe Communication Model	2-33	2.15.2(B)	Applications of Smart Power Grid.....	2-54
2.10.2(C)	Push – Pull Communication Model.....	2-34	2.15.3	Retailing and Supply-Chain Management	2-54
2.10.2(D)	Exclusive Pair Communication Model.....	2-35	2.15.4	Cyber-Physical System (CPS).....	2-56
2.10.2(E)	Comparison between IoT Communication Models	2-36	2.15.4(A)	Architecture of CPS.....	2-56
2.11	IoT Communication APIs.....	2-36	2.15.4(B)	Relation between IoT and CPS.....	2-56
2.11.1	REST-based Communication APIs.....	2-37			
2.11.2	REST Architectural Constraints	2-38			

Chapter 3 : IoT : Design Methodology		3-1 to 3-40
3.1	IoT System Design Methodology.....	3-1
3.1.1	Step 1 : Purpose and Requirements Specification.....	3-2
3.1.2	Step 2: Process Model Specification.....	3-4
3.1.3	Step 3 : Domain Model Specification.....	3-4
3.1.3(A)	Abstraction.....	3-5
3.1.3(B)	Physical Entity.....	3-5
3.1.3(C)	Virtual Entity.....	3-5
3.1.3(D)	Device.....	3-6
3.1.3(E)	Resources.....	3-6
3.1.3(F)	Services.....	3-7
3.1.3(G)	Users.....	3-7
3.1.4	Step 4 : Information Model Specification.....	3-9
3.1.5	Step 5 : Service Specification.....	3-9
3.1.6	Step 6 : IoT Level Specification.....	3-11
3.1.7	Step 7 : Functional View Specification.....	3-12
3.1.8	Step 8 : Operational View Specification.....	3-13
3.1.9	Step 9 : Device and Component Integration.....	3-14
3.1.10	Step 10 : Application Development.....	3-15
3.2	IoT Design Manifesto.....	3-16
3.3	IoT Communication Models and IoT Communication APIs.....	3-17
3.4	Address Capabilities (Basics of IoT Networking).....	3-17
3.4.1	IPv4 Protocol Overview.....	3-17
3.4.2	IPv6 Protocol Overview.....	3-19
3.4.3	Transmission (Addressing) Modes (Internet Structure).....	3-20
3.4.3(A)	Availability of Addressing Modes in IPv4 and IPv6.....	3-21
3.4.4	Comparison between IPv4 and IPv6.....	3-21
3.5	A Simplified IoT Architecture (Connectivity Technologies).....	3-22
3.5.1	The Core IoT Functional Stack.....	3-22
3.5.2	IoT Data Management and Compute Stack.....	3-24
3.5.2(A)	Why Sending All Data to The Cloud May Not Be The Obvious Choice?.....	3-24
3.5.3	Fog Computing.....	3-25
3.5.3(A)	Fog Node.....	3-26
3.5.4	Edge Computing.....	3-27
3.5.4(A)	The Hierarchy of Edge, Fog and Cloud.....	3-27
3.5.5	Comparison between Edge, Fog, and Cloud Computing.....	3-28
3.6	Four Pillars of IoT.....	3-28
3.6.1	M2M : The Internet of Devices.....	3-29
3.6.1(A)	Applications of M2M.....	3-29
3.6.1(B)	General High-Level Architecture of M2M (Defined by ETSI).....	3-30
3.6.1(C)	High-level Architecture of M2M for IoT.....	3-31
3.6.1(D)	Comparison between M2M and IoT.....	3-31
3.6.2	RFID : The Internet of Objects.....	3-32
3.6.2(A)	How RFID Works?.....	3-33
3.6.2(B)	Application of RFID.....	3-33
3.6.2(C)	Advantages of RFID.....	3-33
3.6.2(D)	Disadvantages of RFID.....	3-34
3.6.3	WSN : The Internet of Transducer.....	3-34
3.6.3(A)	WSN Topologies.....	3-34
3.6.4	SCADA: The Internet of Controllers.....	3-35
3.6.4(A)	High-level Architecture of SCADA Systems.....	3-37

Chapter 4 : IoT Protocols		4-1 to 4-56
4.1	What do you mean by Standardisation ?.....	4-1
4.2	Protocol Standardisation for IoT.....	4-2
4.2.1	Needs (Advantages) for IoT Standardisation	4-2
4.2.2	Challenges (Issues) with IoT Standardisation	4-3
4.2.3	IoT Protocol Standardisation Efforts	4-4
4.2.4	M2M Protocol Standards.....	4-8
4.2.5	WSN Protocol Standards.....	4-9
4.2.6	EU SENSEI Project.....	4-10
4.2.7	SCADA Protocol Standards.....	4-10
4.2.8	RFID Protocol Standards.....	4-11
4.2.9	Unified Data Standards	4-13
4.2.9(A)	Open Data Format (O-DF)	4-13
4.2.9(B)	Resource Description Framework (RDF)	4-14
4.2.9(C)	Electronic Data Interchange (EDI)	4-15
4.2.9(D)	Sensor Model Language (SensorML).....	4-16
4.3	Connecting Smart Objects.....	4-16
4.3.1	Communications Criteria	4-16
4.3.2	Comparison Between Various Wireless Technologies Based On Communication Criteria.....	4-22
4.4	Protocols	4-22
4.4.1	IEEE 802.15.4	4-22
4.4.1(A)	IEEE 802.15.4 – Device Types	4-23
4.4.1(B)	IEEE 802.15.4 – Network Components.....	4-23
4.4.1(C)	IEEE 802.15.4 – Network Topologies	4-23
4.4.1(D)	IEEE 802.15.4 – High-level Architecture.....	4-24
4.4.1(E)	IEEE 802.15.4 – Frame Structure.....	4-25
4.4.2	BACnet Protocol	4-26
4.4.2(A)	Benefits (Features) of BACnet Protocol.....	4-26
4.4.2(B)	BACnet Architecture.....	4-27
4.4.2(C)	BACnet Objects.....	4-27
4.4.2(D)	BACnet Object Properties.....	4-28
4.4.2(E)	BACnet Services.....	4-28
4.4.2(F)	Transport Systems.....	4-29
4.4.2(G)	BACnet Interoperability Areas.....	4-29
4.4.3	Modbus	4-31
4.4.3(A)	Modbus Network Architecture	4-31
4.4.3(B)	Modbus Data model.....	4-32
4.4.3(C)	General Modbus Frame.....	4-32
4.4.3(D)	Modbus Transmission Modes.....	4-32
4.4.3(E)	Comparison between RTU and ASCII Transmission Modes	4-33
4.4.4	KNX	4-33
4.4.4(A)	Benefits (Features) of KNX	4-34
4.4.4(B)	KNX Architecture	4-34
4.4.4(C)	How KNX Works?.....	4-35
4.4.4(D)	KNX Devices	4-35
4.4.4(E)	KNX Telegrams	4-36
4.4.4(F)	KNX Powerline (PL)	4-37
4.4.4(G)	KNX Radio Frequency (RF).....	4-37
4.4.4(H)	KNX IP	4-38
4.4.5	ZigBee.....	4-38
4.4.5(A)	Benefits of ZigBee	4-38
4.4.5(B)	ZigBee Technical Specifications	4-39
4.4.5(C)	ZigBee Architecture.....	4-39
4.4.5(D)	ZigBee Devices	4-40
4.4.5(E)	ZigBee Network Topology.....	4-40
4.4.5(F)	ZigBee Application Profiles	4-41
4.5	MQTT	4-42
4.6	IPv6 Over Low-Power WPAN (6LoWPAN).....	4-42
4.6.1	6LoWPAN – Overview.....	4-42
4.6.2	6LoWPAN – Goals.....	4-42

4.6.3	6LoWPAN – Frame Types.....	4-43	5.4.6	Subscribing to Topics.....	5-19
4.6.4	6LoWPAN – Maximum Transmission Unit (MTU).....	4-43	5.4.7	Publishing Events	5-19
4.6.5	LoWPAN Adaptation Layer and Frame Format.....	4-44	5.5	Xively Cloud for IoT	5-20
4.6.6	6LoWPAN – Routing Requirements	4-44	5.5.1	What is Xively?	5-21
4.7	LoRaWAN (Long Range Wide Area Network).....	4-48	5.5.2	Xively Services	5-21
Chapter 5 : Cloud Platforms for IoT		5-1 to 5-44	5.5.3	High-Level Architecture of Xively.....	5-21
5.1	Software-Defined Networking (SDN)	5-1	5.6	Python Web Application Framework-Django	5-23
5.1.1	Architecture of SDN	5-3	5.7	Amazon Web Services for IoT	5-24
5.1.2	Advantages of SDN.....	5-5	5.7.1	Amazon EC2	5-24
5.1.3	Challenges with SDN	5-5	5.7.2	Amazon S3.....	5-25
5.1.4	Comparison between SDN and Traditional Networking	5-6	5.7.3	AWS Auto Scaling.....	5-26
5.2	Introduction to Cloud Storage Models and Communication API.....	5-6	5.7.4	Amazon Relational Database Service (RDS).....	5-27
5.3	WAMP (Web Application Messaging Protocol).....	5-9	5.7.5	Amazon DynamoDB	5-28
5.3.1	WAMP Concepts	5-9	5.7.6	Amazon Kinesis	5-29
5.3.2	Routed Remote Procedure Calls in WAMP.....	5-10	5.7.7	Amazon SQS.....	5-29
5.3.3	Publish and Subscribe in WAMP	5-11	5.7.8	Amazon EMR.....	5-30
5.3.4	WAMP Transport and Session Lifetime.....	5-12	5.7.9	AWS IoT Greengrass.....	5-31
5.3.5	WAMP Application Components.....	5-14	5.7.10	AWS IoT Core.....	5-31
5.3.6	WAMP Implementations	5-14	5.7.11	AWS IoT Device Defender	5-33
5.4	Autobahn for IoT.....	5-18	5.7.12	AWS IoT Device Management	5-33
5.4.1	Installing Autobahn Python.....	5-18	5.7.13	AWS IoT Analytics.....	5-35
5.4.2	Creating WAMP Application Components.....	5-18	5.7.14	AWS IoT SiteWise	5-36
5.4.3	Running WAMP Application Components.....	5-18	5.7.15	AWS IoT Events	5-38
5.4.4	Registering Procedures.....	5-18	5.7.16	AWS IoT Things Graph.....	5-39
5.4.5	Calling Procedures	5-19	5.8	SkyNet IoT Messaging Platform.....	5-40
			5.9	RESTful Web Service.....	5-40
			5.10	gRPC.....	5-40
			5.11	SOAP.....	5-41

Chapter 6 : Security in IoT	6-1 to 6-40
6.1 IoT Security.....	6-1
6.1.1 Concept Building – Security Basics	6-1
6.1.2 Information Security Concepts	6-3
6.1.2(A) Confidentiality	6-3
6.1.2(B) Integrity	6-3
6.1.2(C) Availability	6-4
6.1.3 Security Threats and Vulnerabilities.....	6-4
6.1.3(A) Security Threats	6-5
6.1.3(B) Security Vulnerabilities.....	6-6
6.1.4 Access Control and Attacks.....	6-7
6.1.4(A) Identification.....	6-7
6.1.4(B) Authentication.....	6-7
6.1.4(C) Authorisation	6-7
6.1.4(D) Accountability.....	6-7
6.1.4(E) Non-repudiation.....	6-8
6.1.5 STRIDE Model.....	6-8
6.1.6 Types of Security Attacks.....	6-9
6.1.6(A) Active Attacks	6-9
6.1.6(B) Passive Attacks.....	6-10
6.1.7 Encryption and Decryption.....	6-11
6.1.8 Hashing.....	6-12
6.1.9 Digital Signature.....	6-13
6.1.9(A) How does this work?.....	6-13
6.1.9(B) Application and use of Digital Signature.....	6-14
6.1.9(C) Properties of Digital Signature.....	6-14
6.1.10 X.509 Certificate.....	6-15
6.2 Lifecycle of an IoT Device	6-16
6.2.1 Vulnerabilities of IoT	6-17
6.2.2 Security Requirements for IoT Systems.....	6-19
6.2.3 Challenges of Securing IoT.....	6-21
6.2.4 Comparison between IoT System Security and Traditional IT System Security.....	6-22
6.2.5 Threat Modelling.....	6-23
6.2.6 Threat Modelling in IoT.....	6-23
6.3 Key Elements of IoT Security	6-25
6.3.1 Identity Establishment and Access Control in IoT	6-31
6.3.2 Data and Message Security In IoT	6-32
6.3.3 Non-Repudiation and Availability.....	6-33
6.3.4 Security Model for IoT.....	6-33
6.4 Challenges In Designing IoT Applications	6-35
6.5 Lightweight Cryptography	6-38